

Skills:	Wow!!	Got It!	Almost There	Needs Help
Science Understanding	I used science ideas (like gravity, energy, or push/pull) to explain how the baby moves and reacts.	I included some science ideas in my design or explanation.	I tried using force or motion, but didn't explain it clearly.	I didn't use science ideas in my model or explanation.
Engineering & Testing	I created a working tantrum baby and improved it using tests and feedback. I met all the design rules.	My model worked and I made a few changes to improve it.	My design worked a little but needs more testing.	My model didn't really work yet or was incomplete.
Reading & Speaking	I explained what causes tantrums using facts or stories and connected that to my model's actions.	I showed some understanding of cause and effect or emotions.	I mentioned cause/effect but didn't explain it well.	I didn't make a connection to emotions or tantrums.
Writing	I wrote a fun story or gave great explanations about how my tantrum baby works.	I wrote about my model or added a story, but left out some details.	I wrote a little, but didn't explain much.	I didn't write about my model or tantrum idea.
Math and Measuring	I used numbers, graphs, or patterns to explain timing, motion, or motor power.	I used some math tools or graphs in my project.	I tried using math but it wasn't very clear.	I didn't show math in my work.
Computer Science and Coding	I created or helped with a tantrum program using loops, sensors, or	I used basic programming in my model and tested it.	I used a little code or tech but didn't explain it.	I didn't use coding or sensors in my model.

	motor controls. I made improvements from tests.			
Creativity & Design	My tantrum baby had creative moves, sounds, or a story that made it exciting and fun to watch.	My model had a few fun or expressive features.	My model worked but wasn't very expressive.	My model didn't show a tantrum well or was missing parts.
Teamwork	I spoke clearly, shared great ideas, and helped my team understand how the model works.	I shared ideas and worked nicely with my team.	I worked with others but didn't share much.	I didn't help much or had trouble with teamwork.

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